## 45 things to do before I leave Roskear

Go on a train. (Excursion)   6   Enrichment	Experience	Year Group	Unit of Learning
Grow a vegetable and eat it.  Visit an engine house.  2 and 4 Vear 2 – Spring 1 – (RE) What makes some people and places in Cornwall sacred?  Build a sandcastle.  R  Make bread. 6 DT  Perform in a show. Raise money for a charity. 6 Enrichment  Participated in an external sporting event. 3 Engage in a debate. 6 Visit a museum.  Visit an art galiery. 1 Seaside Detectives  Vraar 6- Geevor Tin Mine- Cousin Jacks  Visit an art galiery. 1 Seaside Detectives  Vraar 6- Geevor Tin Mine- Cousin Jacks  Visit an art galiery. 1 Seaside Detectives  Vraar 6- Geevor Tin Mine- Cousin Jacks  Visit an art galiery. 1 Seaside Detectives  Vraar 6- Greaven Tin Mine- Cousin Jacks  Visit an art galiery. 1 Seaside Detectives  Vaer 6- Greaven Tin Mine- Cousin Jacks  Visit an art galiery. 1 Seaside Detectives  Vaer 6- Greaven Tin Mine- Cousin Jacks  Visit an art galiery. 1 Seaside Detectives  Vaer 6- Greaven Tin Mine- Cousin Jacks  Visit an art galiery. 1 Seaside Detectives  Vaer 6- Greaven Tin Mine- Cousin Jacks  Visit a musical instrument. 1-6 Music curriculum  Deliver an assembly. 6 Hidden curriculum  Explore a rock pool. 2 Summer 2 – Was Sir Francis Drake a hero or a villain.  Explore a rock pool. 4 Enrichment  Write and post a letter to make a change. 2 and 5 Vear 2 – Autumn 1 – Why do we need to look after our oceans?  Seen the Christmas lights at Mousehole. (Excursion)  Splash in puddles. 7 Enrichment  R  Visit a farm. 8 R  Visit a farm. 8 R  Visit a farm. 9 R  Changes  Fly a kite. 1 Wonderful Weather  Have a picnic at the beach, (Excursion) R  Go on a sky walk in the woods. 3 Play Pools sticks. R  Visit a lighthouse. 2 Year 2 – Spring 1 – (RE) What makes some people and places in Cornwall sacred?  Vear 2 – Aut 1 Science– Are all habitats the same?  Stay away from home for a night 4 Enrichment  Cook on a campfire. 1 Find your way with a map. 4 Find your way with a map. 5 Vear 2 – Aut 1 Science– Are all habitats the same? 5 Vear 2 – Aut 1 Science– Ar	Go on a train. (Excursion)	6	Enrichment
Without light?   Visit an engine house.   2 and 4   Year 2 – Spring 1 – (RE) What makes some people and places in Cornwall sacred?	Pick blackberries.	5	Science/DT
Without light?   Visit an engine house.   2 and 4   Year 2 – Spring 1 – (RE) What makes some people and places in Cornwall sacred?	Grow a vegetable and eat it.	2	Summer 2 – Science - Can a plant grow
Visit an engine house.  Build a sandcastle.  Make bread.  Perform in a show.  Raise money for a charity.  Participated in an external sporting event.  Engage in a debate.  Visit a museum.  Visit a museum.  Create a piece of art that is then displayed for others to view.  Learn to play a musical instrument.  Learn to play a musical instrument.  Deliver an assembly.  Explore a rock pool.  Write and post a letter to make a change.  Visit a farm.  Build a den.  Fly a kite.  Build a den.  Fly a kite.  Build a den.  Fly a kite.  Go on a sky walk in the woods.  Fly a kite.  Go on a sky walk in the woods.  Go on a scavenger hunt.  Float in a boat. (Excursion)  Stay away from home for a night  Cook on a campfire.  Find your way with a map.  Make art in the wild.  Raise money for a charity.  Rea Crofty Music Show. Carol service  Near 2 - Spring 1 - (RE) What makes some people and places in Cornwall starced?  Namer 2 - Was Carning 1 - (RE) What makes some people and places in Cornwall starced?  Namer 2 - Was Carning 1 - (RE) What makes some people and places in Cornwall starced?  Christmas and Summer shows  Rea Changes  Fly a kite.  1 Wonderful Weather  Roo on a sky walk in the woods.  Rear Changes  Fly a kite.  1 Wonderful Weather  Float in a boat. (Excursion)  Rear 2 - Spring 1 - (RE) What makes some people and places in Cornwall sacred?  Vear 2 - Spring 1 - (RE) What makes some people and places in Cornwall sacred?  Vear 2 - Spring 1 - (RE) What makes some people and places in Cornwall sacred?  Vear 2 - Spring 1 - (RE) What makes some people and places in Cornwall sacred?  Vear 2 - Spring 1 - (RE) What makes some people and places in Cornwall sacred?  Vear 2 - Spring 1 - (RE) What makes some people and places in Cornwall sacred?  Vear 2 - Spring 1 - (RE) What makes some people and places in Cornwall sacred?  Vear 2 - Spring 1 - (RE) What makes some people and places in Cornwall sacred?  Vear 2 - Spring 1 - (RE) What makes some people and places in Cornwall sacred?  Vear 2 - Spring 1 - (RE) What makes some people and pl			
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Have a picnic at the beach. (Excursion)  Go on a sky walk in the woods.  Play Pooh sticks.  Go paddling in the sea.  Visit a lighthouse.  2 Year 2 – Spring 1 – (RE) What makes some people and places in Cornwall sacred?  Year 2 – Aut 1 Science– Are all habitats the same?  Go on a bug hunt.  Go on a scavenger hunt.  Float in a boat. (Excursion)  Stay away from home for a night  Cook on a campfire.  Find your way with a map.  Throw a frisbee.  Sing in front of an audience.  Visit the maritime museum.  R  Enrichment  Enrichment  A Crofty Music Show Carol service  Visit the maritime museum.  R  Make art in the wild.  R  Learn to sew.  Para 2 – Spring 1 – (RE) What makes  Some people and places in Cornwall sacred?  Year 2 – Aut 1 Science– Are all habitats the same?	Build a den.	R	Changes
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same?	Learn to sew.		Year 2 – Spring 1 – DT Are all islands the
Make something to sell at the school fayre. R-6 Christmas Fayre			
	Make something to sell at the school fayre.	R-6	Christmas Fayre

Watch at match at a stadium/rugby club (Excursion)	5	Enrichment
Watch chicks grow.	R	Changes
Grow a sunflower.	2	Summer 2 – Science - Can a plant grow without light?
Visit St. Michael's Mount	2	Spring 1 – Geography - Are all islands the same?
Watch a show at the Minack. (Excursion)	3	Enrichment